## IN THE CIRCUIT COURT, TENTH JUDICIAL CIRCUIT JEFFERSON COUNTY, ALABAMA CRIMINAL DIVISION

	VS.	) CASE NUMBER:
	DEFENDANT'S R	EQUEST FOR DISCLOSURE
	The Defendant hereby requests that the St	tate: (Please check the appropriate block)
A.	Permit Defendant to inspect and copy or photograph all statements, including the substance of any oral statements, of the Defendant as provided in the <u>Alabama Rules of Criminal Procedure</u> , Rule 16.1(a)(1) and (2).	
B.	Permit Defendant to inspect and copy or photograph all statements, including the substance of any oral statements, of any co-defendants or accomplice as provided in the <u>Alabama Rules of Criminal Procedure</u> , Rule 16.1(b)(1) and (2).	
C.	Permit Defendant to inspect and copy or photograph all documents, papers, books, photographs, tangible objects, controlled substances, buildings, places or portions of these things as provided in the <u>Alabama Rules of Criminal Procedure</u> , Rule 16.1(c)(1), (2) and (3).	
D.	Permit Defendant to inspect and copy or photograph all results or reports of examinations, tests and experiments as provided in the <u>Alabama Rules of Criminal Procedure</u> , Rule 16.1(d).	
E.	Provide Defendant with all exculpatory or otherwise favorable information ass provided in <u>Alabama Rules of Criminal Procedure</u> , Rule 16.1(f) and as provided in such cases as <i>Brady v. Maryland</i> , <i>Giles v. Maryland</i> , <i>Giglio v. United States</i> , <i>William v. Dutton</i> , <i>and Kyles v. Whitely</i> .	
F.	Provide Defendant with such evidence an 404(b) of the <u>Alabama Rules of Evidence</u>	d information that would fall within the guidelines of Rule
G.	(Special discovery requests).	
Date	e Signed:	
Date	e Signed:	Signature of Counsel
		Address
		Phone

**NOTE:** Rule 16.3 of the <u>Alabama Rules of Criminal Procedure</u> imposes a continuing duty on each party to disclose information and evidence which is subject to discovery under Rule 16. Also, Rule 16.2 requires the defendant to provide discovery to the State upon request.